



Learning Object-Oriented Programming

Gastón C. Hillar

Download now

[Click here](#) if your download doesn't start automatically

Learning Object-Oriented Programming

Gastón C. Hillar

Learning Object-Oriented Programming Gastón C. Hillar

Key Features

- Write reusable code that defines and makes objects interact with one another
- Discover the differences in inheritance and polymorphism in Python, JavaScript, and C#
- Capture objects from real-world elements and create object-oriented code that represents them

Book Description

Learning Object-Oriented Programming is an easy-to-follow guide full of hands-on examples of solutions to common problems with object-oriented code in Python, JavaScript, and C#. It starts by helping you to recognize objects from real-life scenarios and demonstrates that working with them makes it simpler to write code that is easy to understand and reuse. You will learn to protect and hide data with the data encapsulation features of Python, JavaScript, and C#.

You will explore how to maximize code reuse by writing code capable of working with objects of different types, and discover the advantage of duck typing in both Python and JavaScript, while you work with interfaces and generics in C#. With a fair understanding of interfaces, multiple inheritance, and composition, you will move on to refactor existing code and to organize your source for easy maintenance and extension.

Learning Object-Oriented Programming will help you to make better, stronger, and reusable code.

What you will learn

- Generate instances in three programming languages: Python, JavaScript, and C#
- Customize constructors and destructors
- Work with a combination of access modifiers, prefixes, properties, fields, attributes, and local variables to encapsulate and hide data
- Take advantage of specialization and the possibility to overload or override members
- Create reusable and easier to maintain code
- Use interfaces, generics, and multiple inheritance when available

About the Author

Gastón C. Hillar has been working with computers since he was 8 years old. In the early 80s, he began programming with the legendary Texas TI-99/4A and Commodore 64 home computers. Gaston has a bachelor's degree in computer science and graduated with honors. He also holds an MBA, in which he graduated with an outstanding thesis. At present, Gaston is an independent IT consultant and a freelance author who is always looking for new adventures around the world.

Table of Contents

1. Objects Everywhere
2. Classes and Instances
3. Encapsulation of Data

4. Inheritance and Specialization
5. Interfaces, Multiple Inheritance, and Composition
6. Duck Typing and Generics
7. Organization of Object-oriented Code
8. Taking Full Advantage of Object-oriented Programming

 [Download Learning Object-Oriented Programming ...pdf](#)

 [Read Online Learning Object-Oriented Programming ...pdf](#)

Download and Read Free Online Learning Object-Oriented Programming Gastón C. Hillar

From reader reviews:

Grace McClellan:

Do you have favorite book? For those who have, what is your favorite's book? Book is very important thing for us to learn everything in the world. Each book has different aim or perhaps goal; it means that guide has different type. Some people sense enjoy to spend their the perfect time to read a book. They can be reading whatever they get because their hobby is usually reading a book. Why not the person who don't like reading a book? Sometime, individual feel need book once they found difficult problem or perhaps exercise. Well, probably you will require this Learning Object-Oriented Programming.

Tyron Lenahan:

Here thing why this particular Learning Object-Oriented Programming are different and reliable to be yours. First of all looking at a book is good nonetheless it depends in the content from it which is the content is as scrumptious as food or not. Learning Object-Oriented Programming giving you information deeper since different ways, you can find any reserve out there but there is no book that similar with Learning Object-Oriented Programming. It gives you thrill examining journey, its open up your own eyes about the thing that will happened in the world which is maybe can be happened around you. You can bring everywhere like in park, café, or even in your means home by train. If you are having difficulties in bringing the published book maybe the form of Learning Object-Oriented Programming in e-book can be your alternate.

Raymond Crandall:

The book untitled Learning Object-Oriented Programming contain a lot of information on the item. The writer explains your ex idea with easy way. The language is very easy to understand all the people, so do not really worry, you can easy to read the item. The book was authored by famous author. The author brings you in the new age of literary works. You can easily read this book because you can read more your smart phone, or gadget, so you can read the book throughout anywhere and anytime. In a situation you wish to purchase the e-book, you can wide open their official web-site along with order it. Have a nice examine.

James Wood:

You are able to spend your free time to read this book this book. This Learning Object-Oriented Programming is simple to create you can read it in the recreation area, in the beach, train and also soon. If you did not include much space to bring often the printed book, you can buy the actual e-book. It is make you simpler to read it. You can save the particular book in your smart phone. Consequently there are a lot of benefits that you will get when you buy this book.

**Download and Read Online Learning Object-Oriented
Programming Gastón C. Hillar #EI5THURB0WG**

Read Learning Object-Oriented Programming by Gastón C. Hillar for online ebook

Learning Object-Oriented Programming by Gastón C. Hillar Free PDF d0wnl0ad, audio books, books to read, good books to read, cheap books, good books, online books, books online, book reviews epub, read books online, books to read online, online library, greatbooks to read, PDF best books to read, top books to read Learning Object-Oriented Programming by Gastón C. Hillar books to read online.

Online Learning Object-Oriented Programming by Gastón C. Hillar ebook PDF download

Learning Object-Oriented Programming by Gastón C. Hillar Doc

Learning Object-Oriented Programming by Gastón C. Hillar Mobipocket

Learning Object-Oriented Programming by Gastón C. Hillar EPub